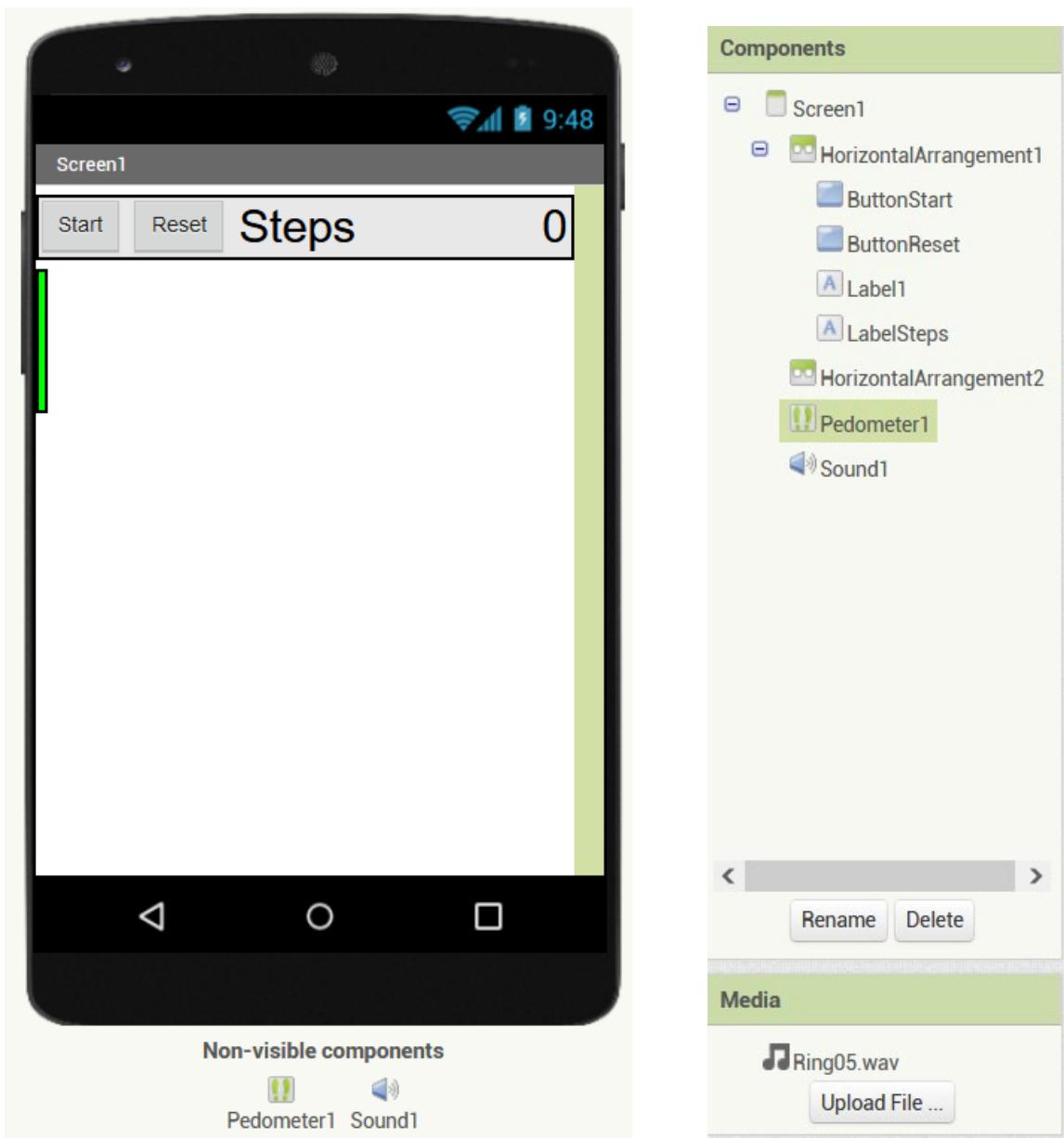


# Pedometer APP



```
initialize global finishValue to 25000
```

```
initialize global count to 0
```

```
initialize global progress to 0
```

```

when ButtonStart .Click
do set global count to 0
call Pedometer1 .Start

when ButtonReset .Click
do set global count to 0
set HorizontalArrangement2 .WidthPercent to 0
call Pedometer1 .Stop
call Pedometer1 .Reset
set LabelSteps .Text to get global count

when Pedometer1 .SimpleStep
simpleSteps distance
do set global count to [get global count + get simpleSteps]
set LabelSteps .Text to get global count
set global progress to [100 * get global count / get global finishValue]
if get global progress > 100
then set global progress to 100
set HorizontalArrangement2 .WidthPercent to get global progress
if get global count ≥ get global finishValue
then call Pedometer1 .Stop
call Sound1 .Play
set global count to 0
  
```